

DK_BLACK

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COLLABORATORS

	<i>TITLE :</i> DK_BLACK		
<i>ACTION</i>	<i>NAME</i>	<i>DATE</i>	<i>SIGNATURE</i>
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REVISION HISTORY

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Chapter 1

DK_BLACK

1.1 The Dark - Black Cards

The Dark - Black Cards

Ashes to Ashes

Banshee

Bog Imp

Bog Rats

Curse Artifact

Eater of the Dead

Frankenstein's Monster

Grave Robbers

Inquisition

Marsh Gas

Murk Dwellers

Nameless Race

Rag Man

Season of the Witch

The Fallen

Uncle Istvan

Word of Binding

Worms of the Earth

1.2 Ashes to Ashes

Ashes to Ashes

Color = Black
Rarity = DK(C3) / 4E(U)
Type = Sorcery
Cost = 1BB
Artist = Drew Tucker
Print run = DK(1,153,000) / 4E(1,060,500)

Text(4E): Ashes to Ashes removes two target non-artifact creatures from the game and deals 5 damage to you.

Text(DK): Ashes to Ashes removes two target non-artifact creatures from the game and does 5 damage to you.

Rulings

1.3 Banshee

Banshee

Color = Black
Rarity = DK(U2) / CR(U3)
Type = Summon Banshee (0/1)
Cost = 2BB
Artist = Jesper Myrfors
Print run = DK(256,000) / CR(1,549,500)

Text(CR): <XT>: Banshee deals X damage, half (rounded up) to you and half (rounded down) to target creature or player.

Text(DK): <XT>: Banshee does X damage--half (rounded up) to you and half (rounded down) to any one target.

NO RULINGS

1.4 Bog Imp

Bog Imp

Color = Black
Rarity = DK(C3) / 4E(C)
Type = Summon Imp (1/1)
Cost = 1B
Artist = Ron Spencer

Print run = DK(1,153,000) / 4E(3,600,000)

Text (4E): Flying

Text (DK): Flying

NO RULINGS

1.5 Bog Rats

Bog Rats

Color = Black

Rarity = DK(C3) / CR(C3)

Type = Summon Rats (1/1)

Cost = B

Artist = Ron Spencer

Print run = DK(1,153,000) / CR(4,649,000)

Text (CR): Cannot be blocked by walls.

Text (DK): Cannot be blocked by walls.

Rulings

1.6 Curse Artifact

Curse Artifact

Color = Black

Rarity = DK(U2)

Type = Enchant Artifact

Cost = 2BB

Artist = Mark Tedin

Print run = DK(256,000)

Text (DK): During his or her upkeep, controller of target artifact may choose to bury target artifact. If controller chooses not to bury target artifact, Curse Artifact does 2 damage to him or her.

NO RULINGS

1.7 Eater of the Dead

Eater of the Dead

Color = Black

Rarity = DK(U2)

Type = Summon Eater (3/4)

Cost = 4B

Artist = Jesper Myrfors
Print run = DK(256,000)

Text(DK): <0>: Take one creature from any graveyard and remove it from the game. Untap Eater of the Dead.

Rulings

1.8 Frankenstein's Monster

Frankenstein's Monster

Color = Black
Rarity = DK(U1)
Type = Summon Monster (0/1)
Cost = XBB
Artist = Anson Maddocks
Print run = DK(128,000)

Text(DK): When Frankenstein's Monster is brought into play, if you do not take X creatures from your graveyard and remove them from the game, Frankenstein's Monster is countered. For each creature removed from your graveyard in this way, you may choose to give Frankenstein's Monster a permanent +2/+0, +1/+1, or +0/+2.

Rulings

1.9 Grave Robbers

Grave Robbers

Color = Black
Rarity = DK(U1)
Type = Summon Robbers (1/1)
Cost = 1BB
Artist = Quinton Hoover
Print run = DK(128,000)

Text(DK): <BT>: Take one artifact from any graveyard and remove it from the game. Gain 2 life.

NO RULINGS

1.10 Inquisition

Inquisition

Color = Black
Rarity = DK(C3)
Type = Sorcery

Cost = 2B
Artist = Anson Maddocks
Print run = DK(1,153,000)

Text(DK): Look at target player's hand. Inquisition does 1 damage to target player for each white card in his or her hand.

NO RULINGS

1.11 Marsh Gas

Marsh Gas

Color = Black
Rarity = DK(C3) / 4E(C)
Type = Instant
Cost = B
Artist = Douglas Shuler
Print run = DK(1,153,000) / 4E(3,600,000)

Text(4E): All creatures get -2/-0 until end of turn.

Text(DK): All creatures get -2/-0 until end of turn.

NO RULINGS

1.12 Murk Dwellers

Murk Dwellers

Color = Black
Rarity = DK(C3) / 4E(C)
Type = Summon Murk Dwellers (2/2)
Cost = 3B
Artist = Drew Tucker
Print run = DK(1,153,000) / 4E(3,600,000)

Text(4E): When attacking and not blocked, Murk Dwellers gets +2/+0 until end of turn.

Text(DK): When attacking, Murk Dwellers gain +2/+0 if not blocked.

Rulings

1.13 Nameless Race

Nameless Race

Color = Black
Rarity = DK(U1)

Type = Summon Nameless Race (*/*)
Cost = 3B
Artist = Quinton Hoover
Print run = DK(128,000)

Text (DK): Trample

Pay * life when bringing Nameless Race into play. Effects that prevent or redirect damage may not be used to counter this loss of life. When Nameless Race is brought into play, * may not be greater than the total number of white cards all opponents have in play and in their graveyards.

Rulings

1.14 Rag Man

Rag Man

Color = Black
Rarity = DK(U1) / 4E(R)
Type = Summon Rag Man (2/1)
Cost = 2BB
Artist = Daniel Gelon
Print run = DK(128,000) / 4E(353,500)

Text (4E): <BBBB>: Look at target opponent's hand. If that player has any creature cards in hand, he or she discards one of them at random. Use this ability only during your turn.

Text (DK): <BBBB>: Look at opponent's hand. If opponent has any creature cards in hand, he or she discards one of them at random. This ability can only be used during controller's turn.

Rulings

1.15 Season of the Witch

Season of the Witch

Color = Black
Rarity = DK(U1)
Type = Enchantment
Cost = BBB
Artist = Jesper Myrfors
Print run = DK(128,000)

Text (DK): At the end of each player's turn, all of his or her untapped creatures that could have attacked but did not are destroyed. If you do not pay 2 life during your upkeep, Season of the Witch is destroyed. Effects that prevent or redirect damage may not be used to counter this loss of life.

Rulings

1.16 The Fallen

The Fallen

Color = Black
Rarity = DK(U2) / CR(U3)
Type = Summon Fallen (2/3)
Cost = 1BBB
Artist = Jesper Myrfors
Print run = DK(256,000) / CR(1,549,500)

Text (CR): During your upkeep, The Fallen deals 1 damage to each opponent it has previously damaged.

Text (DK): During its controller's upkeep, The Fallen does 1 damage to each opponent it has previously damaged.

Rulings

1.17 Uncle Istvan

Uncle Istvan

Color = Black
Rarity = DK(U2) / 4E(U)
Type = Summon Uncle Istvan (1/3)
Cost = 1BBB
Artist = Daniel Gelon
Print run = DK(256,000) / 4E(1,060,500)

Text (4E): All damage done to Uncle Istvan by creatures is reduced to 0.

Text (DK): All damage done to Uncle Istvan by creatures is reduced to 0.

Rulings

1.18 Word of Binding

Word of Binding

Color = Black
Rarity = DK(C3) / 4E(C)
Type = Sorcery
Cost = XBB
Artist = Ron Spencer
Print run = DK(1,153,000) / 4E(3,600,000)

Text (4E): Tap X target creatures.

Text (DK): X target creatures become tapped.

NO RULINGS

1.19 Worms of the Earth

Worms of the Earth

Color = Black
Rarity = DK(U1)
Type = Enchantment
Cost = 2BBB
Artist = Anson Maddocks
Print run = DK(128,000)

Text (DK): No new land may be brought into play. During any player's upkeep, any player may destroy Worms of the Earth by sacrificing two lands or taking 5 damage from Worms of the Earth.

Rulings
